## Ordinance 2020-2021 - 02 Ordinance to Hire Mayor as Water Superintendent

## AN ORDINANCE

BE IT ORDAINED BY THE TOWN COUNCIL OF THE TOWN OF SWEET WATER, ALABAMA, AS FOLLOWS:

Section 1. The Mayor of the Town of Sweet Water, Alabama, <u>Chad Broussard</u>, is hereby required to act as the part-time Superintendent of the Sweet Water Water and Sewer Board, and as such shall serve as purchasing agent for such system, make all purchases authorized by the Town Council therefor, keep a check on meter readings and billings for service and collection thereof, see that the system is kept in proper repair and operation, keep an inventory showing the supplies and equipment on hand for such system, keep a full and complete monthly financial statement of all operating costs and receipts, keep a proper inventory of the physical assets of such system, and have all such data and information relative to such system available for the Town Council on its first meeting in each calendar month.

**Section 2.** In addition to the salary now fixed and paid to the Mayor of the Town of Sweet Water, Alabama, there shall be paid to the Mayor for his services as Superintendent of the utility system named in Section 1 of this ordinance the sum of \$\frac{\$400.00}{\$}\$ per month payable on the \$\frac{25^{th}}{\$}\$ day of each calendar month out of the receipts of such utility system.

**Section 3.** The Town Council of the Town of Sweet Water, Alabama, may at any regular meeting or special meeting called therefor, discontinue the services of the Mayor as Superintendent of the utility system, and in the event of such discontinuance of his services as such Superintendent of such system, all compensation authorized to be paid in Section 2 hereof shall lapse.

**Section 4.** This ordinance shall become effective on November 2, 2020 and shall expire on November 4, 2024 and sooner, if the present mayor shall vacate the office.

ADOPTED THIS THE 2<sup>nd</sup> DAY OF November 2020.

Chad Broussard, Mayor

ATTEST:

SEAL

Mary Jo Windham, Town Clerk